



Contact

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DrawnTilDawn.art

Please email with business inquiries for more contact information.

Education

Columbus College of Art & Design

BFA in Illustration

Graduation: May 2021

Skills

- Digital + Traditional Illustration
- Visual Development + Concept Art Design
- Character Design for Animation
- Environment + Prop Design
- Production management
- Team Collaboration
- Organization + Leadership
- Art style flexibility

Programs

- Adobe Creative Suite Programs
(Photoshop, InDesign, Illustrator, Animate)
- Toon Boom Harmony
- Z-Brush
- Microsoft Office Suite
- Procreate
- Clip Studio Paint

Experience

~Plush & Character Design (Toynk Toys) 2022 - Current

- Design rough concepts for a variety of plush toy designs.
- Illustrate uniquely cute characters.
- Explore a wide array of color and design possibilities for each character plush.
- Finalize designs with solid turnarounds and color guides.

~Ink & Paint for Animation (Space Jam 2) June 2021

Colored animation in Toon Boom Harmony for Space Jam 2 animated TV spots.

Employer: Freelance, Len Simon Animation LLC

~Character Design & Art Direction Spring 2021

Producer, Art Director, & Lead Character Designer for CCAD Student film, Born a Clown, written by Pablo Smith.

Duties performed include project management, character and environment design, color and beat board planning, and delegating student assignments. CCAD, Animation Lab Team.

~Product Design (ForFansByFans) 2016 - 2019

Winning Design of My Little Pony T-Shirt Design Contest. Licensed by Hasbro, Sold by Hot Topic (2016). Created various designs for Warframe, Licensed by Digital Extremes. Sold by ForFansByFans (2018-19).